

1. [Home](#)

Officer James Guelff 27th Anniversary Memorial 026-21

November 13, 2021 | 1:03 AM

Share:

- [facebook](#)
- [twitter](#)
- [linkedin](#)
- [email](#)

[View PDF](#)

On Saturday, November 13th, 2021, current and former members of the San Francisco Police Department will meet at Pine and Franklin Streets to remember Officer James Guelff who was killed in the line of duty 27 years ago, on November 13, 1994. A memorial service will be held at 6:00 PM at Pine and Franklin Streets. The public and media are invited to attend. Social distancing guidelines will be observed.

Officer Guelff was killed in the line of duty when he was shot by a carjacking suspect on that tragic day.

Officer Guelff was the first officer to respond to the call of a man with a gun in the area of Pine and Franklin St. Upon his arrival, Officer Guelff was confronted by the suspect who opened fire on him with a semi-automatic rifle. Officer Guelff fired his service weapon at the suspect just before he was shot to death.

The suspect was wearing a ballistic helmet, a flak jacket, and was carrying hundreds of rounds of ammunition. The San Francisco Tactical Division (SWAT) shot and killed the suspect.

Officer Guelff served the San Francisco Police Department for 10 years. He is survived by 2 children.

Tags

Featured

Announcements

News Release

Featured News

[SFPD Makes Arrest in Tenderloin District Homicide 25-050](#)

April 15, 2025 | 1:00 PM

Featured

Crime News & Tips

Announcements

News Release

SFPD DMACC Fugitive Recovery Enforcement Operation Made 67 Arrests and Seized Over 3 Ounces of Narcotics 25-049

April 10, 2025 | 3:00 PM

Featured

Crime News & Tips

Announcements

News Release

SFPD Holding DUI Checkpoint April 12th, 2025 25-048

April 10, 2025 | 11:00 AM

Featured

Announcements

News Release

San Francisco Police Department Real-Time Investigation Center (RTIC) Assists in Over 500 Arrests, Historic Crime Drop 25-047

April 09, 2025 | 1:30 PM

Featured

Crime News & Tips

Announcements

News Release